

Brooklyn College: Department of Theater

**MFA: MASTER OF FINE ARTS IN DESIGN & TECHNICAL PRODUCTION**

The aim of the graduate program in Design & Technical Theater is to give the student professional training in scenic, costume, and/or lighting design, and in related Technical Theater subjects. There is a heavy emphasis on the application of design skills to campus productions. Related work in the professional theater is encouraged through internships in the final year of study. Students are recommended for projects with professional designers and theater companies during the summer and during the academic year with faculty approval. Except in rare cases, each student who is admitted must have a solid undergraduate concentration in one or more of the design or technical areas and/or a strong background in art. Each applicant must be interviewed, at which time his or her portfolio will be evaluated. The program requires 60 hours of coursework. This includes three credits for a thesis project, which must consist of a fully researched and rendered scenographic design for a major production. This production is typically a paper project or, with permission, a realized production. The degree typically requires three years of study.

- A full service Scene and Electrics shop with industry standard tools and construction facilities, including wood, metal and plastic fabrication. Paint and prop shop, extensive prop and set dressing stock in house, Laser cutting and CNC fabrication capabilities. Industry standard Lighting technology including LED and intelligent lighting fixtures and multiple programming platforms and projection and sound technology.
- Full service Costume Shop with multiple professional machines, dress forms and laboratory work spaces. Extensive in house costume stock and custom costume building capabilities including draping, dying, costume crafts and distressing.
- Three performance venues including a modified thrust proscenium, flexible black box and a festival stage venue with dedicated lighting plot.
- Dedicated BFA Design studio with access to a student lighting lab, drafting lab and technology center including lighting counsel programming, digital rendering, projection equipment and software, audio labs and studios, 3D printing and laser cutting.
- Located in NYC affording numerous opportunities to engage with industry professionals.

**REQUIRED CORE OF COURSES (33 credits):**

7212 & 77213: Theater History I & II

7415: Stagecraft

7431: Scene Design

7433: Costume Design

7435: Lighting Design

7421: Scenographic Techniques

7721, 7722, & 7723: Production Practica I, II, III

7631: Thesis Project

Students then select 33 credits as ELECTIVES.

**HOW TO APPLY:**

1. Submit a graduate application that includes portfolio link & resume:  
<http://applytograd.brooklyn.cuny.edu>
  - a. Applications are due: TBA
  - b. Applicants must meet Brooklyn College requirements for admission to the Division of Graduate Studies
2. Contact Kip Marsh, program head, to schedule an interview.

**CONTACT:**

Program Head: Kip Marsh  
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